CHRISTOPHER LARKIN

UX & Service Designer | Graphic Designer

📞 07557300851   @ cmlarkin@btinternet.com

🌐 linkedin.com/in/christopher-larkin-686a2a1b8/   📍 Bangor, County Down

PORTFOLIO

Visit my website to view my portfolio:
https://www.christopher-larkin-innovations.com

PERSONAL PROFILE

• Highly motivated graduate who is creative and able to generate ideas through research development, evaluation and application.

• Creates impactful designs for users by incorporating methods such as; Double Diamond, Scamper, 6 Hats, Service Blueprints, Journey and Empathy Maps, 5 stages of Design Thinking, User Personas and User Surveys.

• Experienced in branding, typography and designing for print.

• Able to adapt, manage deadlines and working both in a team and individually.

QUALIFICATIONS

Master of Arts - User Experience and Service Design
With Distinction (Due to Graduate in December)

Ulster University - Belfast, Northern Ireland
📅 2023 - 2024

BDes (Hons) Graphic Design and Illustration
Graduated with a 2:1

Ulster University - Belfast, Northern Ireland
📅 2020 - 2023

Art and Design with Integrated Foundation Specialisms

Ulster University - Belfast, Northern Ireland
📅 2019 - 2020

TECHNICAL SKILLS

- Adobe (Lightroom, After Effects, Photoshop, Illustrator, Indesign)
- Microsoft 365 packages (Outlook, Publisher, Word, PowerPoint and Excel)
- SolidWorks
- Clip Studio Paint
- Figma
- Miro
- Notion
- User Research
- Wireframing
- Prototyping
- Usability Testing
- Digital video creation and editing
- Experience in using Apple Mac software

PERSONAL SKILLS

- Creativity
- Problem Solving
- Collaboration
- Leadership Experience
- Hard Working
- Adaptability
- Team Worker
- Good Time Management

PROJECTS

› Masters Final Project: A Wellbeing App called JourniMate

• I designed a personal wellbeing app which has a unique artificial intelligence feature.

• This included an AI chatbot focusing on the individual's wellbeing through mood tracking, providing suggestions for social meetups with new groups and friends, activities related to their interests and finally tools to promote independence and organisational skills.

• I created an app prototype and video using Figma and Adobe After Effects.

› Completed a Big Motive Live Project, Creating a Solution for Tech Enabled Health Care at Home

• This group project included gathering information from surveys from patients and healthcare professionals.

• Developed a paper, lo-fi and hi-fi wireframe.

• Developed a healthcare application prototype which was presented to Big Motive live.

› Completed a Sustainable Group Design Project

• Developed an interactive website about ethical food production. My research involved looking at 2023 Agenda for Sustainable Goals set out by the United Nations.

• Presented the product to an audience for questions and feedback.

› Individual Design Thinking Project: A Wearable Collar for Pets

• Used design methodologies to make an effective user design product.

• Used relevant research to create personas who would want to use the product.

› Design of a Photographically Led Publication with a Focus on Climate Change

• Used a strategy to support my own creative concept.

• Creation of a publication name, with a masthead logo type design.

• Printed by Northside Graphics, Belfast using a saddle stitched design.

› Design of an Original Limited Edition 12 inch Gatefold Record Sleeve, Inner Sleeve and Centre Label

• Used typography, photography, shapes, and textures.

• Created mock-up merchandise and an audible Instagram video to promote the album.

INTERESTS

•Member of Queen's University – Dragon Slayers Gaming Society.

•Keeping up to date with new trends in UX/UI & Graphic Design through reading articles and media.

•Keen photographer and incorporating images into my designs.

•Drawing digital art – using a Wacom Cintiq graphic tablet.

•Posting my work and designs on social media.

•Fitness – member of Aurora gym, Bangor.

•Listening to music and singing in St Galls Church Choir, Bangor.

•Following and supporting my local ice hockey team.